

Web Information Retrieval

Lecture 7

Scoring and results assembly

Recap: tf-idf weighting

- The tf-idf weight of a term is the product of its tf weight and its idf weight.

$$w_{t,d} = \text{tf}_{t,d} \times \log_{10}(N / \text{df}_t)$$

- Most used scheme in information retrieval
- Increases with the number of occurrences within a document
- Increases with the rarity of the term in the collection

Recap: Queries as vectors

- **Key idea 1:** Do the same for queries: represent them as vectors in the space
- **Key idea 2:** Rank documents according to their proximity to the query in this space
- proximity = similarity of vectors

Recap: Cosine(query, document)

Dot product

Unit vectors

$$\cos(\vec{q}, \vec{d}) = \frac{\vec{q} \bullet \vec{d}}{|\vec{q}| |\vec{d}|} = \frac{\vec{q}}{|\vec{q}|} \bullet \frac{\vec{d}}{|\vec{d}|} = \frac{\sum_{i=1}^M q_i d_i}{\sqrt{\sum_{i=1}^M q_i^2} \sqrt{\sum_{i=1}^M d_i^2}}$$

$\cos(\vec{q}, \vec{d})$ is the cosine similarity of \vec{q} and \vec{d} or, equivalently, the cosine of the angle between \vec{q} and \vec{d} .

This lecture

- Speeding up vector space ranking
- Putting together a complete search system
 - Will require learning about a number of miscellaneous topics and heuristics

Computing cosine scores

COSINESCORE(q)

```
1  float Scores[ $N$ ] = 0
2  float Length[ $N$ ]
3  for each query term  $t$ 
4  do calculate  $w_{t,q}$  and fetch postings list for  $t$ 
5    for each pair( $d, tf_{t,d}$ ) in postings list
6    do  $Scores[d] + = w_{t,d} \times w_{t,q}$ 
7  Read the array Length
8  for each  $d$ 
9  do  $Scores[d] = Scores[d] / Length[d]$ 
10 return Top  $K$  components of Scores[]
```

Special case – unweighted queries

- For ranking, don't need to normalize query vector
- No weighting on query terms
 - Assume each query term occurs only once
 - Slight simplification of the algorithm we saw

Faster cosine: unweighted query

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```

Efficient cosine ranking

- Find the K docs in the collection “nearest” to the query \Rightarrow K largest query-doc cosines.
- Efficient ranking:
 - Computing a single cosine efficiently.
 - Choosing the K largest cosine values efficiently.
 - Can we do this without computing all N cosines?

Efficient cosine ranking

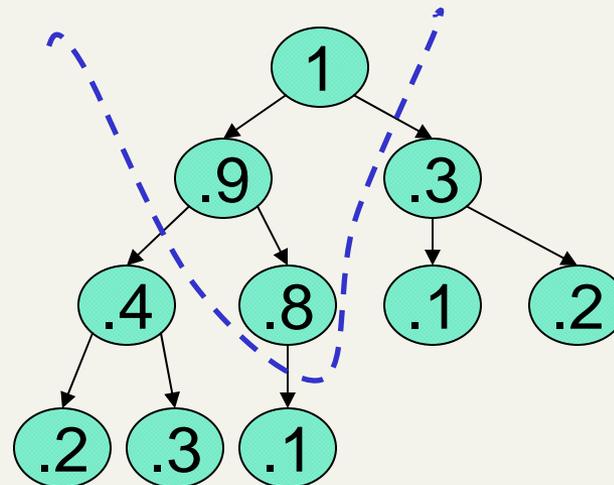
- What we're doing in effect: solving the *K-nearest neighbor* problem for a query vector
- In general, we do not know how to do this efficiently for high-dimensional spaces
- But it is solvable for short queries, and standard indexes support this well

Computing the K largest cosines: selection vs. sorting

- Typically we want to retrieve the top K docs (in the cosine ranking for the query)
 - not to totally order all docs in the collection
- **Can we pick off docs with K highest cosines?**
- Let J = number of docs with nonzero cosines
 - We seek the K best of these J

Use heap for selecting top K

- Binary tree in which each node's value $>$ the values of children
- Takes $2J$ operations to construct, then each of K “winners” read off in $2\log J$ steps.
- For $J=1\text{M}$, $K=100$, this is about 10% of the cost of sorting.



Bottlenecks

- Primary computational bottleneck in scoring: **cosine computation**
- **Can we avoid all this computation?**
- Yes, but may sometimes get it wrong:
 - a doc *not* in the top K may creep into the list of K output docs
 - Is this such a bad thing?

Cosine similarity is only a proxy

- User has a task and a query formulation
- Cosine matches docs to query
- Thus cosine is anyway a proxy for user happiness
- If we get a list of K docs “close” to the top K by cosine measure, should be ok

Generic approach

- Find a set A of *contenders*, with $K < |A| \ll J$
 - A does not necessarily contain the top K , but has many docs from among the top K
 - Return the top K docs in A
- Think of A as pruning non-contenders
- The same approach is also used for other (non-cosine) scoring functions
- Will look at several schemes following this approach

Index elimination

- The basic algorithm we saw only considers docs containing at least one query term
- Take this further:
 - Only consider high-idf query terms
 - Only consider docs containing many query terms

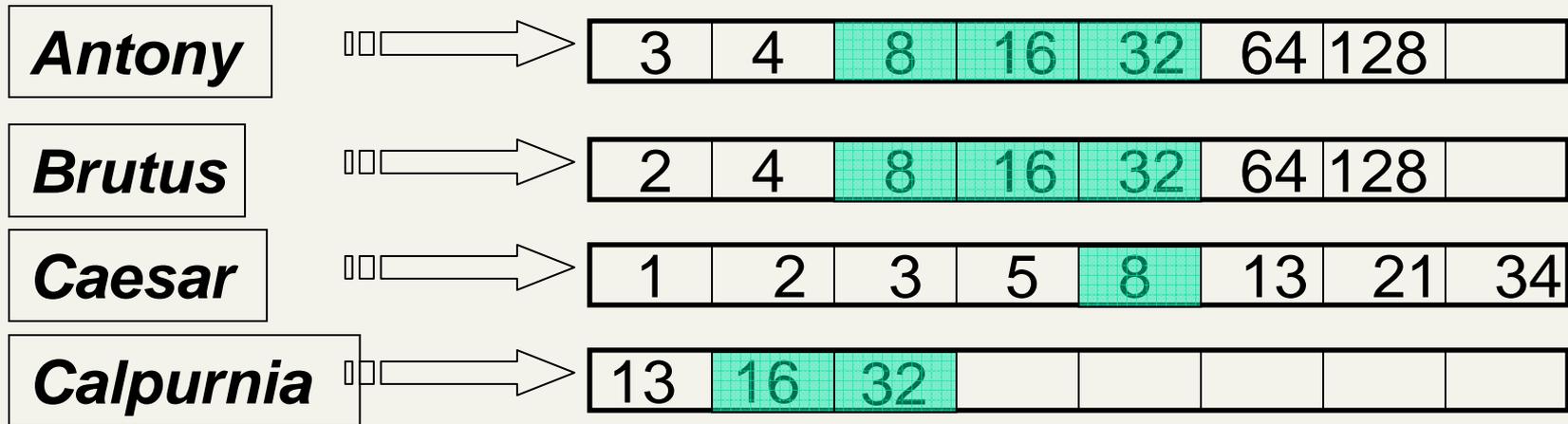
High-idf query terms only

- For a query such as *catcher in the rye*
- Only accumulate scores from *catcher* and *rye*
- Intuition: *in* and *the* contribute little to the scores and don't alter rank-ordering much
- Benefit:
 - Postings of low-idf terms have many docs → these (many) docs get eliminated from *A*

Docs containing many query terms

- Any doc with at least one query term is a candidate for the top K output list
- For multi-term queries, only compute scores for docs containing several of the query terms
 - Say, at least 3 out of 4
 - Imposes a “soft conjunction” on queries seen on web search engines (early Google)
- Easy to implement in postings traversal

3 of 4 query terms



Scores only computed for 8, 16 and 32.

Champion lists

- Precompute for each dictionary term t , the r docs of highest weight in t 's postings
 - Call this the **champion list** for t
 - (aka **fancy list** or **top docs** for t)
- **Note that r has to be chosen at index time**
- At query time, only compute scores for docs in the champion list of some query term
 - Pick the K top-scoring docs from amongst these

Exercises

- How do *champion lists* relate to *index elimination*?
Can they be used together?
- How can Champion Lists be implemented in an inverted index?
 - Note the champion list has nothing to do with small docIDs

Static quality scores

- We want top-ranking documents to be both *relevant* and *authoritative*
 - *Relevance* is being modeled by cosine scores
 - *Authority* is typically a query-independent property of a document
 - **Examples of authority signals**
 - Wikipedia among websites
 - Articles in certain newspapers
 - **A paper with many citations**
 - **Many diggs, Y!buzzes or del.icio.us marks**
 - **(Pagerank)**
 - **Recency (for news)**
- 
- Quantitative

Modeling authority

- Assign to each document a *query-independent quality score* in $[0,1]$ to each document d
 - Denote this by $g(d)$
- Thus, a quantity like the number of citations is scaled into $[0,1]$
 - Exercise: suggest a formula for this.

Net score

- Consider a simple total score combining cosine relevance and authority
- $\text{net-score}(q,d) = g(d) + \text{cosine}(q,d)$
 - Can use some other linear combination than an equal weighting
 - Indeed, any function of the two “signals” of user happiness – more later
- Now we seek the top K docs by net score

Top K by net score – fast methods

- First idea: Order all postings by $g(d)$
- **Key: this is a common ordering for all postings**
- Thus, can concurrently traverse query terms' postings for
 - Postings intersection
 - Cosine score computation
- **Exercise: write pseudocode for cosine score computation if postings are ordered by $g(d)$**

Why order postings by $g(d)$?

- Under $g(d)$ -ordering, top-scoring docs likely to appear early in postings traversal
- In time-bound applications (say, we have to return whatever search results we can in 50 ms), this allows us to stop postings traversal early
 - Short of computing scores for all docs in postings

Champion lists in $g(d)$ -ordering

- Can combine champion lists with $g(d)$ -ordering
- Maintain for each term a champion list of the r docs with highest $g(d) + \text{tf-idf}_{td}$
- Seek top- K results from only the docs in these champion lists

High and low lists – Tiers

- For each term, we maintain two postings lists called *high* and *low*
 - Think of *high* as the champion list
- When traversing postings on a query, only traverse *high* lists first
 - If we get more than K docs, select the top K and stop
 - Else proceed to get docs from the *low* lists
- Can be used even for simple cosine scores, without global quality $g(d)$
- A means for segmenting index into two **tiers**

Impact-ordered postings

- We only want to compute scores for docs for which $wf_{t,d}$ is high enough
- We sort each postings list by $wf_{t,d}$
- Now: not all postings in a common order!
- How do we compute scores in order to pick off top K ?
 - Two ideas follow
- This is called **Term-at-a-Time** retrieval
 - We process terms one after the other
- The standard inverted index is **Document-at-a-time**
 - We process documents one after the other

1. Early termination

- When traversing t 's postings, stop early after either
 - a fixed number of r docs
 - $wf_{t,d}$ drops below some threshold
- Take the union of the resulting sets of docs
 - One from the postings of each query term
- Compute only the scores for docs in this union

2. idf-ordered terms

- When considering the postings of query terms
- Look at them in order of decreasing idf
 - High idf terms likely to contribute most to score
- As we update score contribution from each query term
 - Stop if doc scores relatively unchanged
- Can apply to cosine or some other net scores

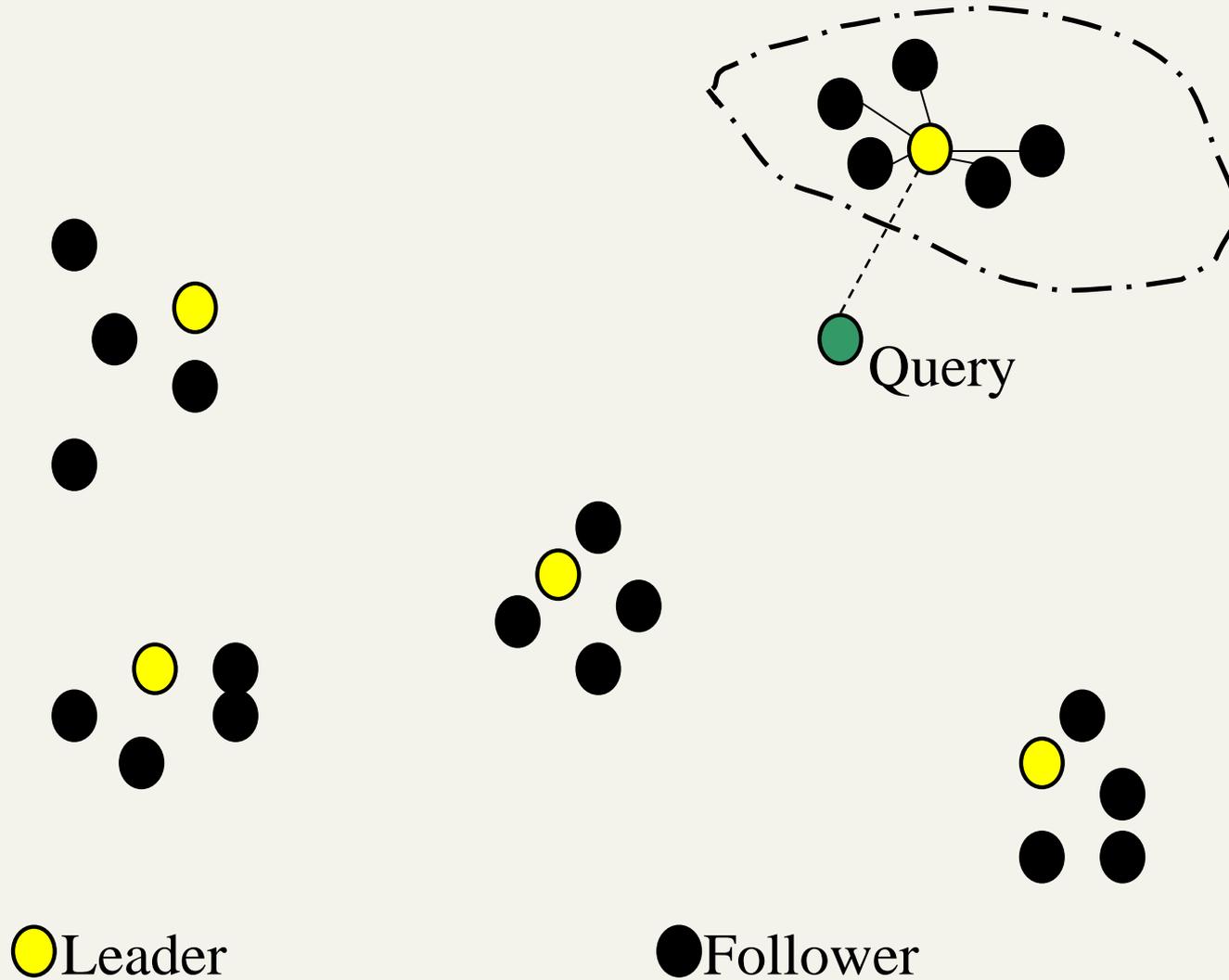
Cluster pruning: preprocessing

- Pick \sqrt{N} docs at random: call these *leaders*
- For every other doc, pre-compute nearest leader
 - Docs attached to a leader: its *followers*;
 - Likely: each leader has $\sim \sqrt{N}$ followers.

Cluster pruning: query processing

- Process a query as follows:
 - Given query Q , find its nearest *leader* L .
 - Seek K nearest docs from among L 's followers.

Visualization



Why use random sampling

- Fast
- Leaders reflect data distribution

General variants

- Have each follower attached to $b_1=3$ (say) nearest leaders.
- From query, find $b_2=4$ (say) nearest leaders and their followers.
- Can recur on leader/follower construction.

Exercises

- To find the nearest leader in step 1, how many cosine computations do we do?
 - Why did we have \sqrt{N} in the first place?
- What is the effect of the constants b_1, b_2 on the previous slide?
- Devise an example where this is *likely to fail* – i.e., we miss one of the K nearest docs.
 - *Likely* under random sampling.

Resources

- IIR Chapter 7